# Difference-imaging photometry with pyDIA

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# Crowding



100 arcsec





### Difference imaging

If we have a reference image, R, and a series of target images,  $T^{\alpha}$ , then we define the difference image

$$D^{\alpha} = T^{\alpha} - R \otimes K^{\alpha}$$

K<sup>α</sup> is a convolution kernel computed to minimize

$$\chi^2 = \sum_{ij} \left( \frac{D_{ij}}{\sigma_{ij}} \right)^2$$



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R

D



R



### Example: KMT-2015-BLG-023



Time-series of difference images

KMT-2015-BLG-0023





### pySIS: single star, python + C, CPU

pyDIA: all stars, python + (CUDA) C, CPU or GPU

# pyDIA philosophy

Don't reinvent the wheel.

Use standard python packages if possible for higher level tasks. Make things easy to customize.

Use C/CUDA only for the lowest-level routines.

Make it all open source.

# pyDIA capabilities

Alignment Masking Reference image construction Star detection Reference photometry Difference imaging

# pyDIA capabilities

Difference image photometry Variable star detection Coordinate refinement Calibration, CMDs, etc

### Alignment

Offset determined by cross-correlation. Integer pixel translation, preserves pixel independence and noise characteristics.

## Masking

Circular areas around saturated stars.

Bleeding trails detected with an extended Prewitt filter.





### Reference image

Automated or manual selection of images to stack. Generally based on images with smallest FWHM and lowest background.



### Object catalogue

Uses daofind from (pyraf) DAOphot package. Option of using existing catalogue. Code will align catalogue to reference image.

# Reference image photometry

Uses routines from the DAOphot package (in python) to compute PSF and do photometry of the reference image (psf/allstar).



# Reference image photometry

## Automated kernel density estimation of red clump centroid.





### Difference imaging

Uses extended modified-delta-basis functions for kernel representation.

User can set independent spatial degrees for the kernel intensity, kernel shape and background.

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## Kernel representation

For a constant kernel, K can be decomposed into a linear sum of pre-defined basis functions

$$K(u,v) = \sum_{k} c_{k} b_{k}(u,v)$$

### Gaussian-polynomial basis functions



#### Alard & Lupton (1998)

### Delta basis functions



Bramich (2008)

### Spatial dependence

If the mapping from reference to target image has a spatial dependence, the kernel representation becomes

$$K(u,v,x,y) = \sum_{k} \sum_{i} \sum_{j} c_{kij} b_k(u,v) x^i y^j$$

### Photometric scale

#### The kernel sum



gives the photometric scale for the mapping.

### Modified delta basis functions



Bramich, Horne, Albrow et al. (2013)

# Modified delta basis functions

Since all the kernel basis functions except one have a zero sum, the photometric scaling is controlled by the coefficients corresponding to a single kernel element. The remaining coefficients only describe shape-changes.

This decomposition allows us to set the spatial degree of the photometric scaling separately from the spatial degree of the shape changes.

### Difference imaging

Kernel evaluated in CUDA (GPU) or C (CPU). Can use all image pixels or small stamps. Can iteratively reject residuals from kernel calculation.

# Computing the kernel coefficients

Computing the kernel involves filling and inverting a large matrix, where the matrix elements are sums of products of the reference and target image pixels. This is computationally intensive.

### GPU's for computation

GP100 3584 cores

5.3 TFLOPS Double Precision



### GPU solution

We can use a GPU, with thousands of processing cores, to compute the matrix elements in parallel.

Each matrix element is computed by a CUDA block, threads are used to multiply and add image pixels.



NVIDIA CUDA

## Difference-Image Photometry

Use reference-image PSF computed by DAOphot (gaussian + LUT). Convolve PSF with kernel. For each star in catalogue: evaluate PSF at star pixels evaluate flux by fitting PSF to difference image

### Photometry

CUDA photometry code One CUDA block of 16 x 16 threads per star.

Each thread corresponds to an image/PSF pixel.

## Calibration of lightcurves to reference photometry scale





# Blended-target photometry

Refined photometry for individual targets can be performed. This uses residuals in the difference images (after subtraction of the stellar PSF) to refine the coordinates.

The algorithm used is the same as in pySIS - see Albrow et al. (2009), MNRAS, 397, 2099













## Image-level checks



### OB170482

### KMT - CTIO

#### filtered

raw





## Hardware requirements for GPU version

PC or Mac with an NVIDIA GPU available for computation (i.e. not being used to drive a display).

### Software requirements

Linux or OSX/MacOS NVIDIA CUDA drivers (for GPU version) Python 2.7 with numpy / scipy / astropy / pyraf / scikit-learn pyCUDA (for GPU version)

```
#
   Set the package install location
#
#
import sys
sys.path.append('/home/mda45/PythonPackages')
#
#
 Import the high-level pipeline routines
#
from pyDIA import DIA GPU as DIA
#
# Load parameter defaults and override if necessary
#
params = DIA.DS.Parameters()
params.gain = 1.55
params.readnoise = 5.0
params.loc data = 'Images'
params.loc output = 'Output'
#
#
 Perform the difference imaging and photometry
#
DIA.imsub all fits(params)
```

### Typical timings

For 512 x 512 pixel KMT subimages:

10,000 stars, 3 s per image for difference imaging (with degree 1 kernel) and photometry (using a GP100)

### Availability

Open source.

Download from:

https://github.com/MichaelDAlbrow/pyDIA