Race Aim:
To collect as many points as possible within the time limit.

See the ‘Race Instructions Sheet’ in your team race pack for checkpoint questions and answer options. Checkpoint values are determined by the checkpoint’s number. For example, any checkpoint numbered 20-29 is worth 20 points and any checkpoint numbered 50-59 is worth 50 points etc.

Checkpoints 100 and 101 are major checkpoints at the City and Grafton campuses. See the checkpoint attendant for your task at that checkpoint. The attendant will give you the checkpoint answer once the task is complete.

Make it to the race finish line at the Newmarket campus within your race’s time limit. Your team will lose 10 points for every part minute you are late and teams will be disqualified if they are more than 20 minutes late.

In case of medical emergency call 111 immediately. For other emergencies call Tiwai Wilson on 0273724299 (do not call if you don’t know the answer to a checkpoint).