

MATES Junior Activity Resource Guide

Goal: **Communication Skills**

Activity Type: 2-4 mentees
Relationship Stage: Any

Activity Name:

"Corkscrew Challenge!"

Objective:

Answer questions and perform challenges to win the game

Preparation Time:

5 minutes to print off the game board and cards; additional time to create cards of your own

Activity Duration:

30-45 minutes, depending on the number of players

Required Material:

- Game board and game cards (see supplementary materials)
- Dice and player pieces
- Book/s for reading from
- Scrap paper and pen/pencil

Instructions:

- Cut out the game cards and keep separate piles, face down, for each category.
- Each player starts on 1, and takes turns rolling the dice and moving squares.
- If a player lands on a square with a picture on it, they pull a card from the applicable deck and answer the question or perform the challenge. There are three kinds of questions:
 - Homophones – complete each sentence by choosing the correct homophone which fits in the blank.
 - Speak up challenges - read a paragraph from a book out loud. It must be at least 4 lines long.
 - Star challenges – complete the challenge on the card. If a player successfully completes, they can go forward a bonus three spaces. If a player lands on a square with directions (e.g., roll again, miss a turn) or a challenge, they do NOT do them.
- Once the question has been answered, put it at the bottom of the card pile.
- The first player to reach the end wins!

Further Notes:

- This game gives mentees an opportunity to speak aloud, as well as act or play in front of others. This can be daunting sometimes, so ensure the playing environment is safe and fun-spirited.
- While the homophone challenge provides an academic aspect as well, the intent is for these questions to help give the mentee confidence when answering questions in a classroom or group.